Kahoot!

<table>
<thead>
<tr>
<th>Type</th>
<th>Learning Curve</th>
<th>Blackboard Gradebook Integration</th>
<th>Cost</th>
</tr>
</thead>
<tbody>
<tr>
<td>Online or Face-to-Face</td>
<td>Medium</td>
<td>No</td>
<td>Free</td>
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</tbody>
</table>

**What?**

Kahoot! is a tool for using technology to administer quizzes, discussions or surveys. It is a game based classroom response system played by the whole class in real time. Multiple-choice questions are projected on the screen. Students answer the questions with their smartphone, tablet or computer. It is typically timed for quick response periods to encourage a fun “rapid fire” response format.

**When?**

- Create a quiz to reinforce learning outcomes.
- Introduce a new topic
- Survey the students about something you are discussing in your course.
- Use a quiz as a study session for an upcoming exam

**How?**

- How to create a Kahoot! account: [https://kahoot.com/help/#How-to-create-a-Kahoot-account](https://kahoot.com/help/#How-to-create-a-Kahoot-account)
- Additional questions: [https://kahoot.com/help/](https://kahoot.com/help/)

**Tips**

- Checkout Kahoot!s made by other instructors for creative ways to engage your students [https://create.kahoot.it/login?next=/l/#public/kahoots/featured](https://create.kahoot.it/login?next=/l/#public/kahoots/featured)

**Suggested Activities**

To learn about these activities and how to implement them, see the [Student Engagement Strategies Toolbox](https://studentengagement.wsu.edu/toolbox).

- Twenty Questions
- Student-Generated Test Questions
- Think Pair Share

For more information or to schedule time with an instructional designer or emerging technologist, contact aoi.li@wsu.edu or visit li.wsu.edu You can also visit the Spark Faculty Innovation Studio (SPARK 102) any time from 8am to 5pm, Monday through Friday.